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Subject: Connection on TrackBegin and TrackEnd  
Posted by [Torben Brand](#) on Tue, 08 Mar 2016 12:26:48 GMT  
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Since this is my first forum post (finally) I will give a short introduction to myself. My name is Torben Brand and I am the railML coordinator for the Norwegian national rail administration, Jernbaneverket. I primarily work as a railway capacity engineer. Here I work a lot with the railML programs Opentrack, Treno and Viriato. As a half German I also speak fluent German.

My issue is the following:

Sometimes you have to split a track in two graphically. For instance due to the display or sheet size, you have to continue on a new row below. I will refer to this as a visual connector from now on. In railML today this would generate two tracks. This makes the model unnecessary complex and less human readable.

I propose to handle this visual connector in the visualization in railML, instead of splitting the track.

Suggestions to solutions could be:

- 1) Allowing for two positions under `<trackElementVis>`. The programs would have to interpret this as a visual connector.
- 2) Allowing for two positions under `<trackElementVis>` with a new child element `<ConnectorVis>` to indicate that it's a visual connector.
- 3) Having two identical references `<trackElementVis>` with two different `<positions>`. This combined with suggestion 1. or 2.
- 4) If double positions or double references in `<trackElementVis>` are not to be allowed. Then use either the `<trackElement>` child `<geoMappings>` or a new child element `<trackConVis>` in combination with another `<trackElement>` child with a length of 0 meters between them to describe the track elements of the visual connector. A new child element `<ConnectorVis>` under `<trackElementVis>` will indicate that it's a visual connector and there should not be drawn a track between them.

I am looking forward to vivid discussions on this matter... ;-)

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