

---

Subject: [railML2] Re: Meaning and usage of @shuntingTime  
Posted by [Vasco Paul Kolmorgen](#) on Wed, 27 May 2020 14:38:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Dear all,

in the today's railML 3 developer meeting we discussed the shunting time too. This reminded us to solve this this long-standing for railML 2.5 too. Therefore I want to remind for the already opened ticket (see <https://trac.railml.org/ticket/343>) and your opinion for railML 2.5 (in this thread) and/or railML 3.2 (in a new thread).

Best regards,

--

Vasco Paul Kolmorgen - Governance Coordinator  
railML.org (Registry of Associations: VR 5750)  
Phone railML.org: +49 351 47582911  
Altplauen 19h; 01187 Dresden; Germany [www.railML.org](http://www.railML.org)

Am 03.09.2018 um 12:18 schrieb Dirk Bräuer:

> Dear Heribert,

>

> thank you for your reply. No objections from my side.

>

>> 1. The values in <times> also have a scope: actual,  
>> calculated, published, scheduled etc.. The shuntingTime as  
>> attribute of <ocpTT> does not have this scope and the  
>> assignment would therefore be problematic.

>

> Yes, I agree.

>

>> 4. Since we have very different use cases for data transfer  
>> with RailML, I would not restrict flexibility at this  
>> point.

>

> Ok. I agree that the question "what does @shuntingTime mean" can only be answered by a use case.

>

> So far, we can only summarise that we have no known use case and do not know how to use @shuntingTime. So, I would not like to add any example.

>

> However, we still should avoid to have two competing @shuntingTimes. So, there is still my suggestion to declare one or both as deprecated.

>

> At the today's <TT> developer telephone conference, it was agreed to open a "ticket" to fix that at least one @shuntingTimes should become deprecated from a future railML <TT> version.

>

> With best regards,

> Dirk.

---