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Subject: propulsion

Posted by [Martin Jacob](#) on Wed, 22 Jun 2005 09:05:46 GMT

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Hello,

at the moment it is possible to add only one propultion to a engine. I will suggest to use the element propultion as much as necessary for a engine. It will be usefull for engines which can operate in multiple power supply systems, e.g. 16,7Hz/15kV and 50Hz/25kV.

Martin

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Subject: Re: propulsion

Posted by [Joerg von Lingen](#) on Tue, 12 Jul 2005 12:52:09 GMT

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Martin,

I have notified this drawback. Subsequently I have changed the occurrence of <propulsion> element to unbounded, thus one <propulsion> element can be used for each power supply system.

```
<xsd:element ref="propulsion" minOccurs="0" maxOccurs="unbounded">
  <xsd:annotation>
    <xsd:documentation>technical data about the propulsion system of a
vehicle</xsd:documentation>
    <xsd:documentation>History: V0.91 First release
V0.92 extensive revision, adding all subsystems of propulsion
V0.93 change to user defined type
V1.01 changed to refer to the global element and can occur "unbounded" each for one power
supply system</xsd:documentation>
  </xsd:annotation>
</xsd:element>
```

The new schema version will be published in due course.

Regards,

Jörg von Lingen

Martin Jacob wrote the following on 22.06.2005 11:05:

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>

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>  
> Martin

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