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Subject: railMLeditor - current standings

Posted by [Matthias Hengartner](#) on Mon, 17 Jan 2005 15:34:25 GMT

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Hello,

I'd like to inform about the current standings of the railMLeditor and the import- and export-functions of infrastructure data in OpenTrack.

Still in the past year, everything was adapted to the officially released version 1.00 of the infrastructure-scheme. By now, wide parts of the scheme are fully supported by the railMLeditor.

Here an (incomplete) list of some newer functionalities (1=railMLeditor, 2=import-function of OpenTrack, 3=export-function of OpenTrack):

- <signalGroup> and <baliseGroup> (1, 2)
- editing of multiple-selections (1)
- internal and external connections (1, 2, 3), including importing and exporting several connected files
- <infraAttrGroup> (1, 2, 3), (2 & 3: only speeds)
- <generalElement> (1 [, 2, 3])
- OpenTrack (and 2 & 3) now supports tracks and lines
- track elements, which are supported in 2 & 3: signals, balises, switches, crossings, radius changes, gradient changes, tunnels, levelcrossings, speed changes, crossections

There are some screenshots available on [http://www.ivt.baug.ethz.ch/oev/railmleditor\\_d.html](http://www.ivt.baug.ethz.ch/oev/railmleditor_d.html).

Feel free to ask!

I'm looking forward to hearing that railML-support of other applications will follow soon.!

Best regards  
Matthias Hengartner

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