
Subject: [railML3] Tunnel infrastructure

Posted by [christian.rahmig](#) on Mon, 16 Sep 2024 11:31:03 GMT

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Dear all,

in the Gitlab ticket #98 [1] some ideas for tunnel safety infrastructure like escape doors or safe niches have been collected. Since this ticket is already quite old, let me ask you, dear community, if these ideas are still relevant or required by your use cases? In case you need something of this, please let us know asap.

[1] <https://development.railml.org/railml/version3/-/issues/98>

Thank you very much and best regards
Christian
